Section 2: Video 8: Shader Standard:

<https://docs.unity3d.com/Manual/shader-StandardShader.html>

Section 2: Video 11: Order of execution for event functions:

<https://docs.unity3d.com/Manual/execution-order.html>

Section 2: Video 11: Unity Manual:

<https://docs.unity3d.com/Manual/index.html>

Section 2: Video 12: Transform:

<https://docs.unity3d.com/ScriptReference/Transform.html>